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VELOCITY NYC | SEPTEMBER 20, 2016

# CONTINUOUS DELIVERY WITH DC/OS AND JENKINS



# WHO WE ARE



**ROGER IGNAZIO**

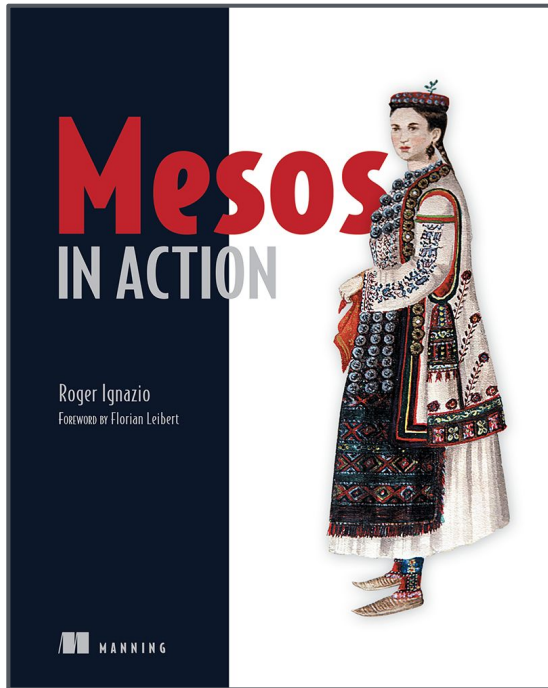
Tech Lead at Mesosphere  
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**SUNIL SHAH**

Product Manager at Mesosphere  
@ssk2

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# AGENDA

## Lecture

- Introduction to Apache Mesos and DC/OS
- Components that make up modern infra.
- Running Jenkins as a service on DC/OS
- Continuously deploying applications to DC/OS

## Demos & Lab

- Installing and configuring Jenkins
- Installing and configuring a load balancer
- Creating a new CI/CD pipeline
- Putting it all together (CD in practice)

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# DEVELOPER AGILITY, DEFINED

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*Developer agility* empowers developers to

- ship their apps to production
- leverage the power of Mesos and DC/OS
- fix bugs rapidly

**without downtime!**

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# DEVELOPER AGILITY, DEFINED

***Continuous integration*** is not the same as ***continuous delivery*** or ***continuous deployment***.

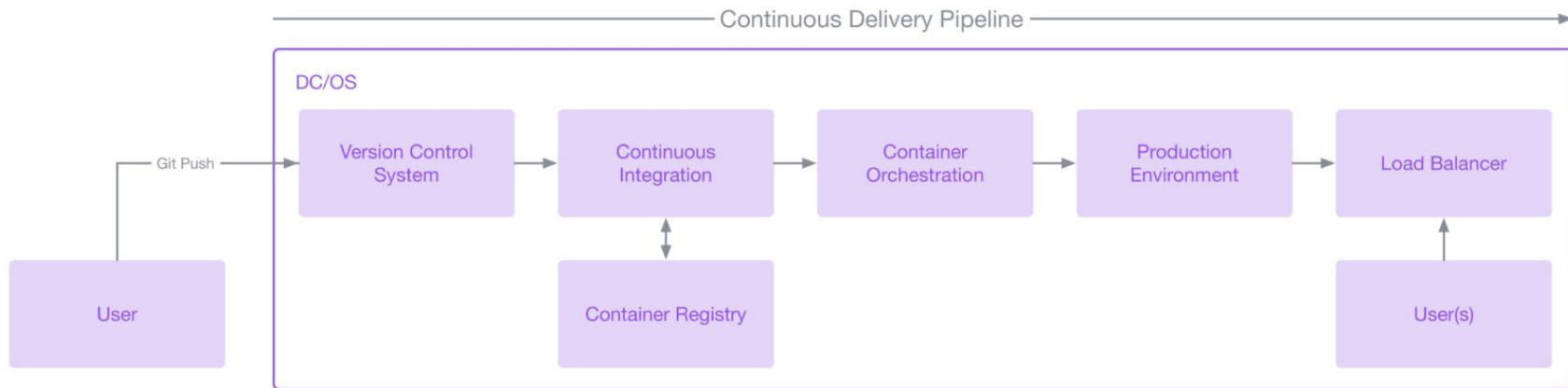
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# DEVELOPER AGILITY, DEFINED

An *artifact repo* stores built binaries, whereas an *image registry* stores templates for deployment.



# DEVELOPER AGILITY, DEFINED

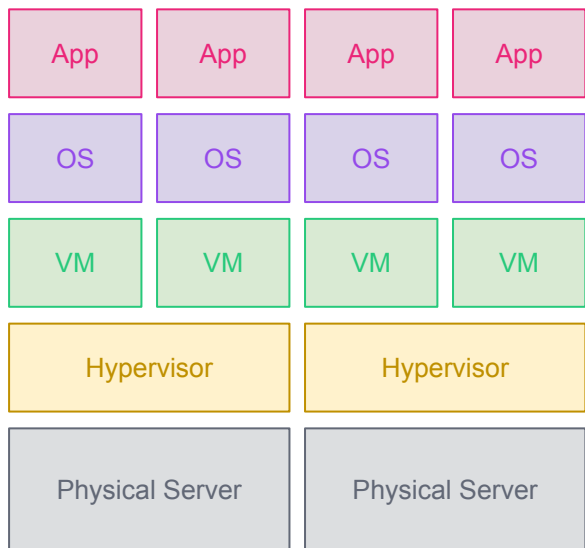


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# INTRO TO APACHE MESOS AND DC/OS

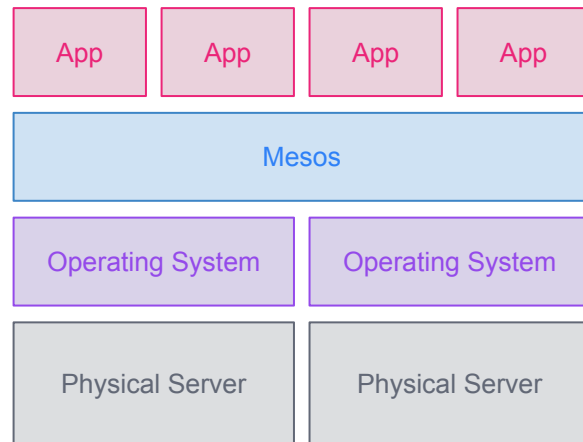
# A QUICK PRIMER ON CONTAINERS

## Virtual Machine–Based Application Deployment



*Isolate apps by running multiple VMs per physical server; still need to manage each guest OS!*

## Container–Based Application Deployment



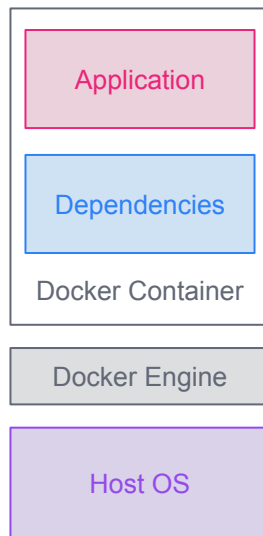
*Isolate apps using features of the host OS, such as Linux cgroups.*

# A QUICK PRIMER ON CONTAINERS

Virtual Machines



Docker Containers



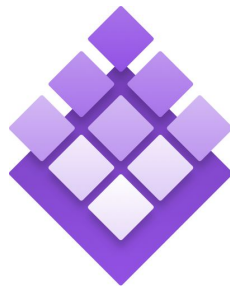
Linux cgroups



# A BIT OF CLARIFICATION



Apache  
**MESOS**™



**DC/OS**

<https://mesos.apache.org>

<https://dcos.io>

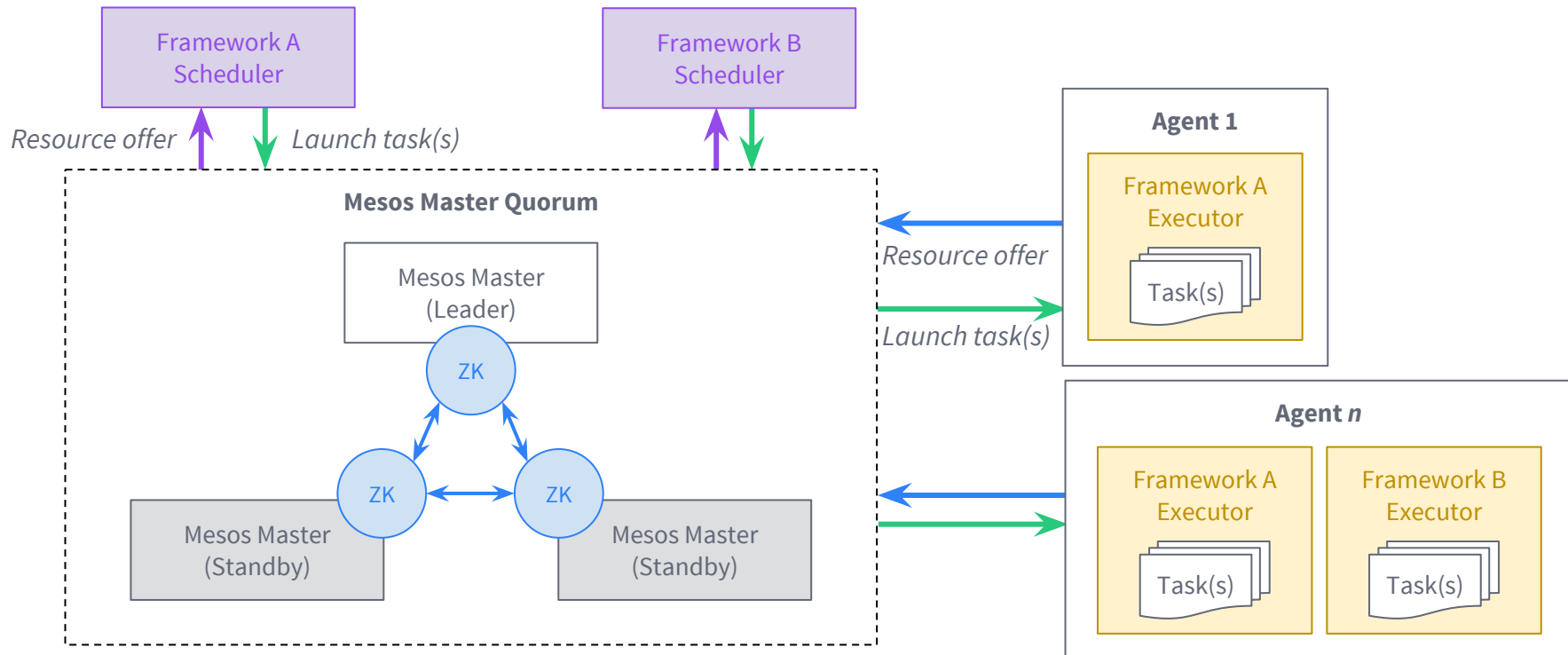
# WHAT IS MESOS?

- General purpose cluster resource manager
- Represents many machines as a single entity
- Advertises resources directly to *frameworks*
- Works at scale: Apple, Twitter, Airbnb, Netflix, ...

# WHAT IS MESOS? (CONTINUED)

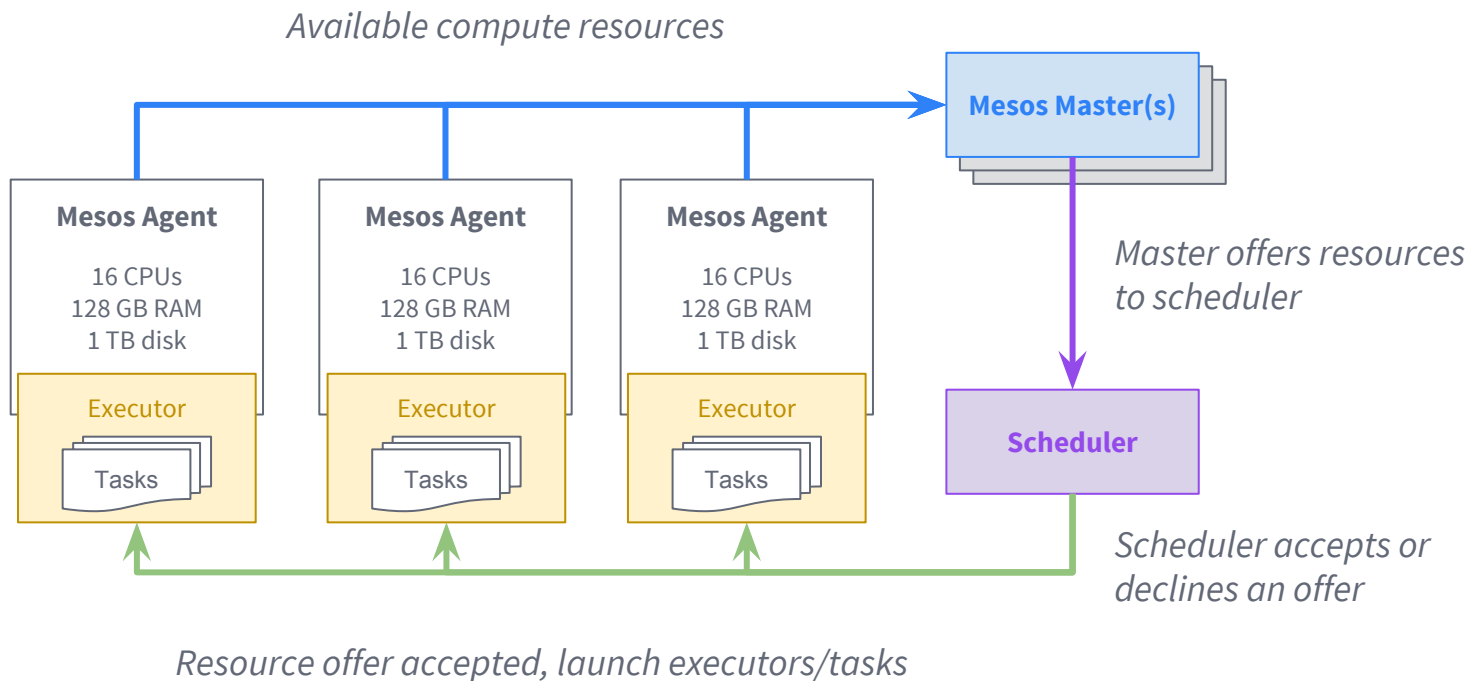
- Two-tier scheduling across resource types
  - cpus, mem, disk, and ports by default
- Masters are highly available, agents are fault tolerant
  - *Checkpointing, agent recovery*
- Resource isolation between processes
  - Linux cgroups, Docker, ...
- Language bindings: C++, Java, Python, Go, ...

# MESOS ARCHITECTURE





# ANATOMY OF A RESOURCE OFFER (TWO-TIER SCHEDULING)



# NEW (OLD) PROBLEMS

- Service discovery and load balancing
  - BIND, Mesos-DNS, Consul-Mesos, Marathon-LB

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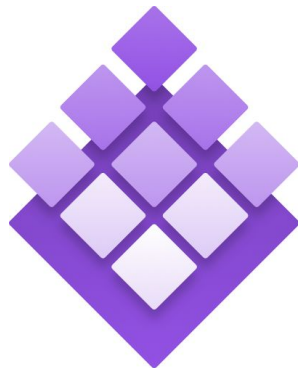
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- Persistent storage (filesystems, databases, etc)
  - Ceph, HDFS, Amazon EBS / EFS / S3, NFS, Cassandra

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- Persistent storage (filesystems, databases, etc)
  - Ceph, HDFS, Amazon EBS / EFS / S3, NFS, Cassandra
- Administration: named URIs vs. ports, IPAM
  - Nginx, HAProxy, Mesos-DNS, dnsmasq, Minuteman

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# DC/OS: BUILT ON MESOS



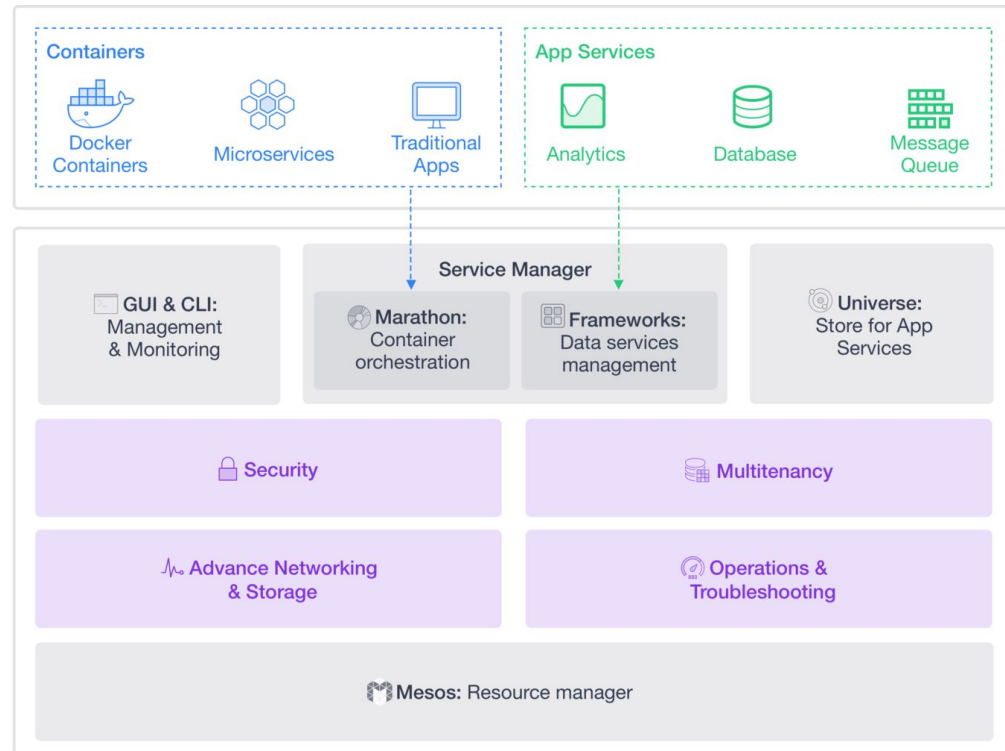
**DC/OS**

<https://dcos.io>

<https://github.com/dcos>

# DC/OS: BUILT ON MESOS

## MODERN APPS



# MESOS AND DC/OS: BETTER TOGETHER

All of the benefits of Mesos, plus

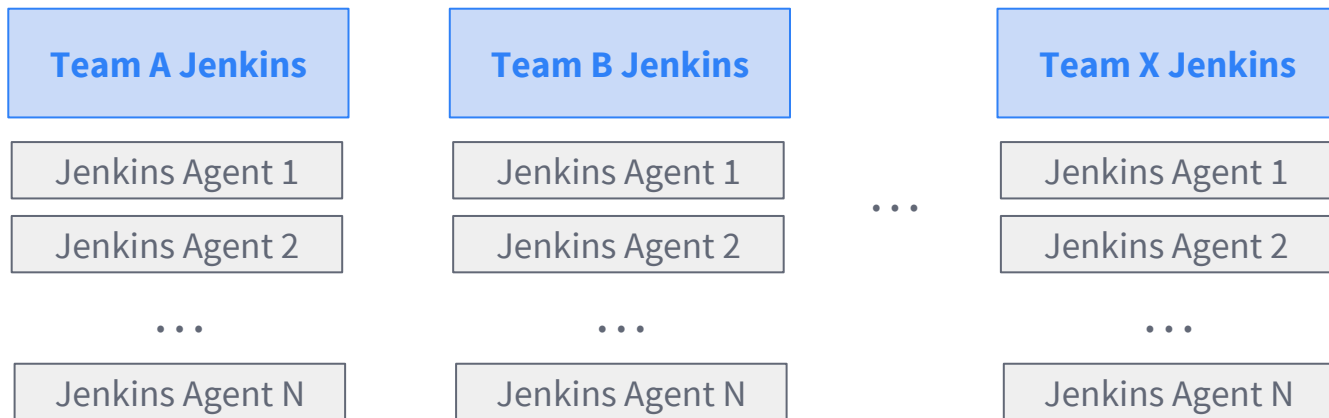
- Built-in service discovery and load balancing
- Support for stateful services
- Turn-key installation of distributed systems
- Cloud-agnostic installer
- Web and command-line interfaces
- All components are integration tested and supported by Mesosphere, Inc.



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# JENKINS ON DC/OS

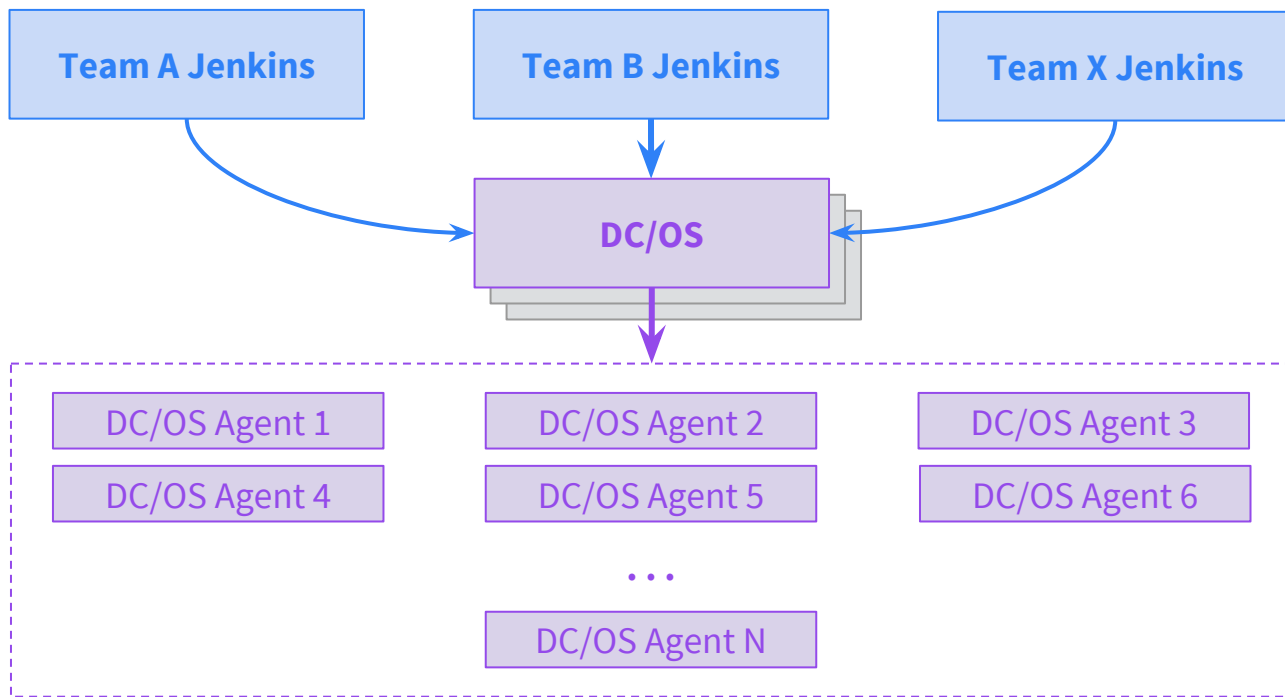
# MULTIPLE JENKINS MASTERS



# MULTIPLE JENKINS MASTERS → STATIC PARTITIONING



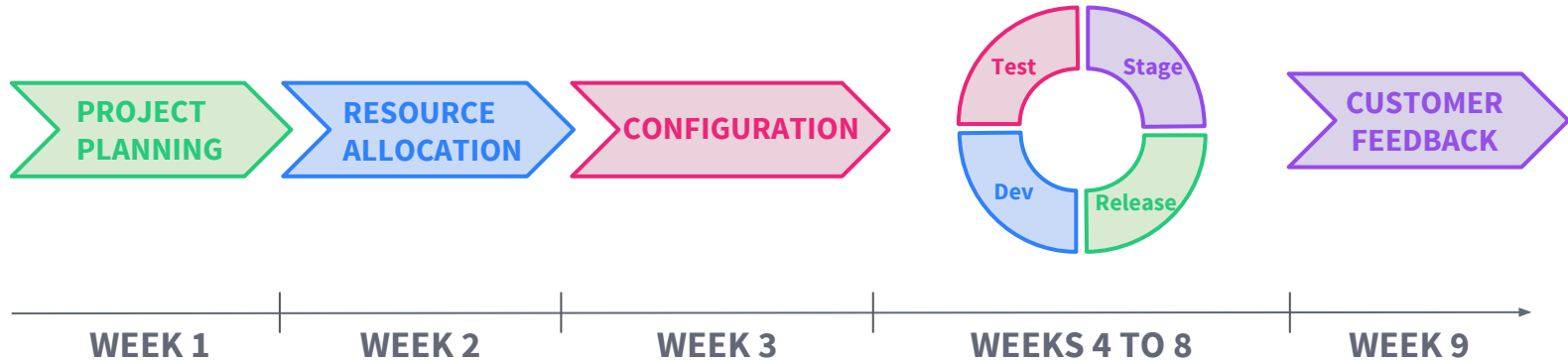
# RUNNING JENKINS ON DC/OS → FAIR SHARING



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# CONTINUOUSLY DEPLOYING APPLICATIONS TO DC/OS

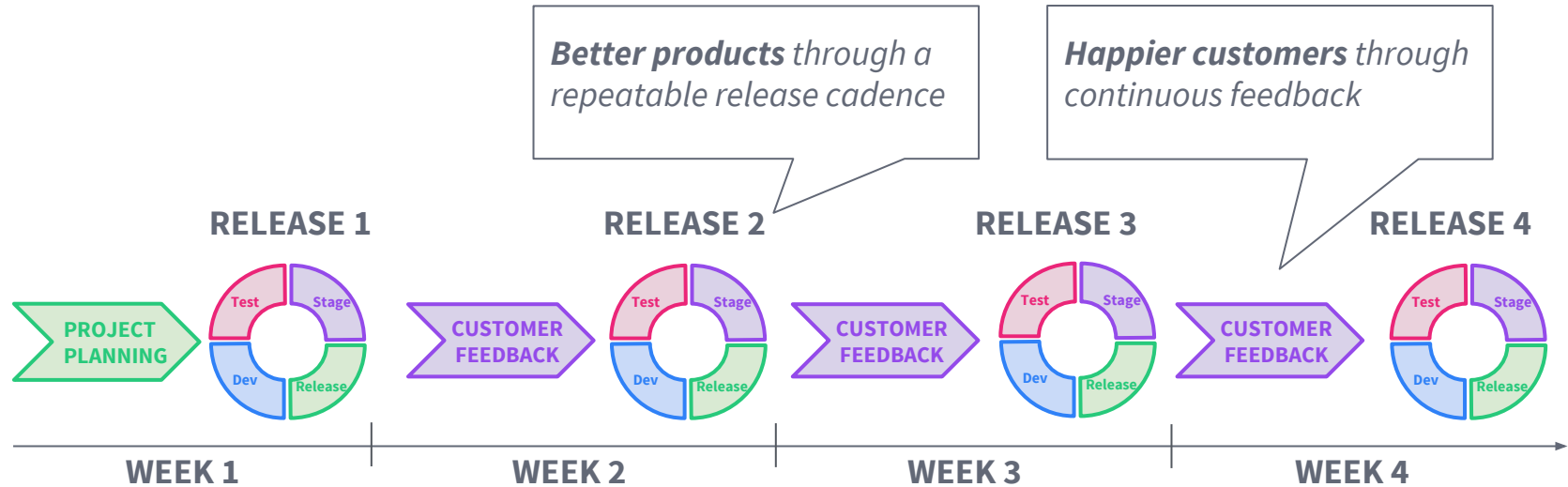
# TRADITIONAL RELEASE PROCESS



## DEV(OPS) TEAMS SPEND SIGNIFICANT TIME AND EFFORT ON:

- Planning & implementing new technologies
- Waiting for people & infrastructure
- Building environment specific CI/CD for each project
- Moving apps from dev to staging to prod

# MODERN RELEASE PROCESS



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# DEPLOYING APPLICATIONS: BASIC REQUIREMENTS

- ***Scheduling*** — advertising available compute resources
- ***Deployments*** — getting an application onto a node
- ***Health checks*** — ensuring the app/service is healthy
- ***Service discovery*** — connecting to dependent services
- ***Persistence*** — running stateful services in containers



# DEPLOYING APPLICATIONS: SCHEDULING

## Before DC/OS

A sysadmin provisions one or more physical/virtual servers to host the app

## With DC/OS

Mesos resource offers (two-tier scheduling) offers available resources directly to frameworks

# DEPLOYING APPLICATIONS: DEPLOYMENTS

## Before DC/OS

By hand or using Puppet / Chef / Ansible

Jenkins SSHing to the machine and running a shell script

*Note: all dependencies must also be present!*

## With DC/OS

Marathon deploys containers, ideally using a CI/CD tool to create/update app definitions

Docker containers packages app and dependencies

# DEPLOYING APPLICATIONS: HEALTH CHECKS

## Before DC/OS

Nagios pages a sysadmin

## With DC/OS

Marathon performs health checks,  
restarts unhealthy/failed instances

# DEPLOYING APPLICATIONS: SERVICE DISCOVERY

## Before DC/OS

Static hostnames / IP addresses in a spreadsheet or config management

A sysadmin configures a load balancer manually or with Puppet / Chef / Ansible

## With DC/OS

Mesos-DNS provides DNS resolution for running services (hostname / IP address, ports, etc)

Load balancer configs built dynamically using cluster state

# DEPLOYING APPLICATIONS: PERSISTENCE

## Before DC/OS

Individual servers with RAID 1/5/6/10, expensive SANs, NFS, etc.

Dedicated, statically partitioned Ceph or Gluster storage clusters

## With DC/OS

Mesos external/persistent volumes (REX-Ray), HDFS, etc.

Self-healing Ceph or Gluster on Mesos / DC/OS

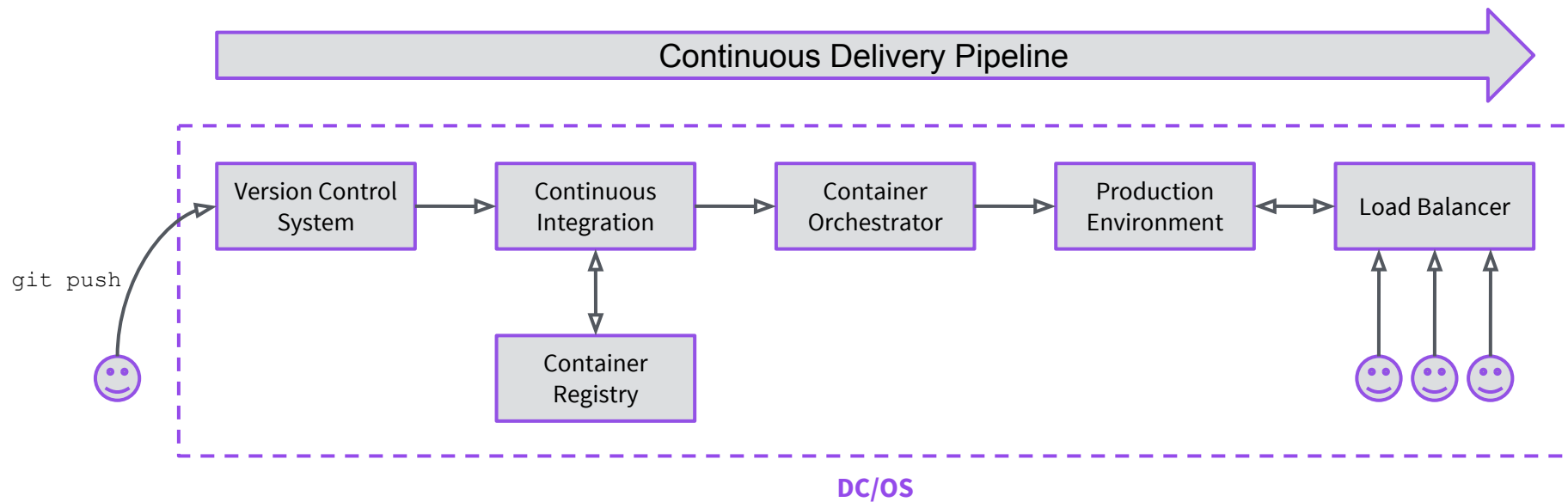
**Q:** Given that we are all engineers,  
which tools would we like to work with?



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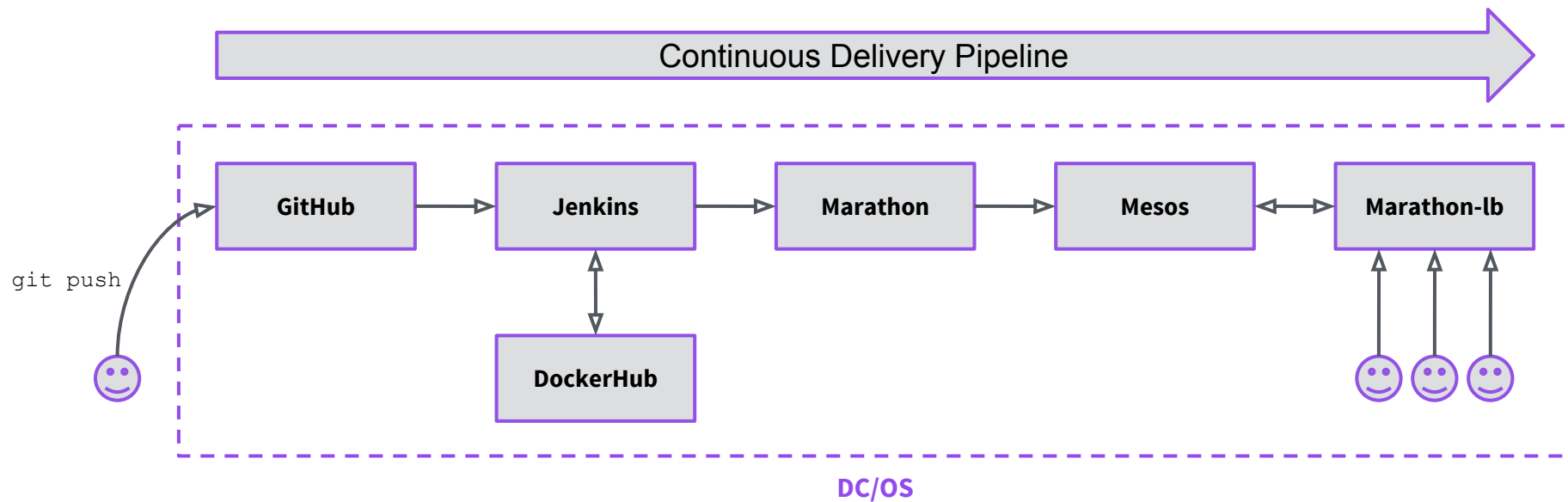
# DEMOS & LAB

# PIPELINE COMPONENTS

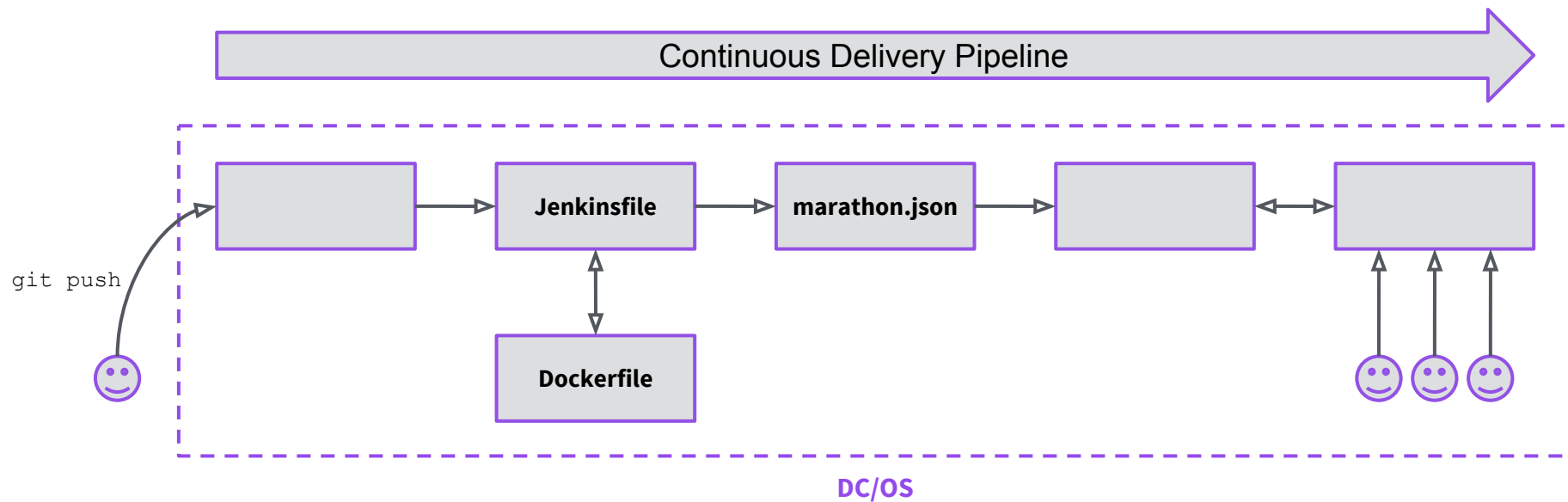




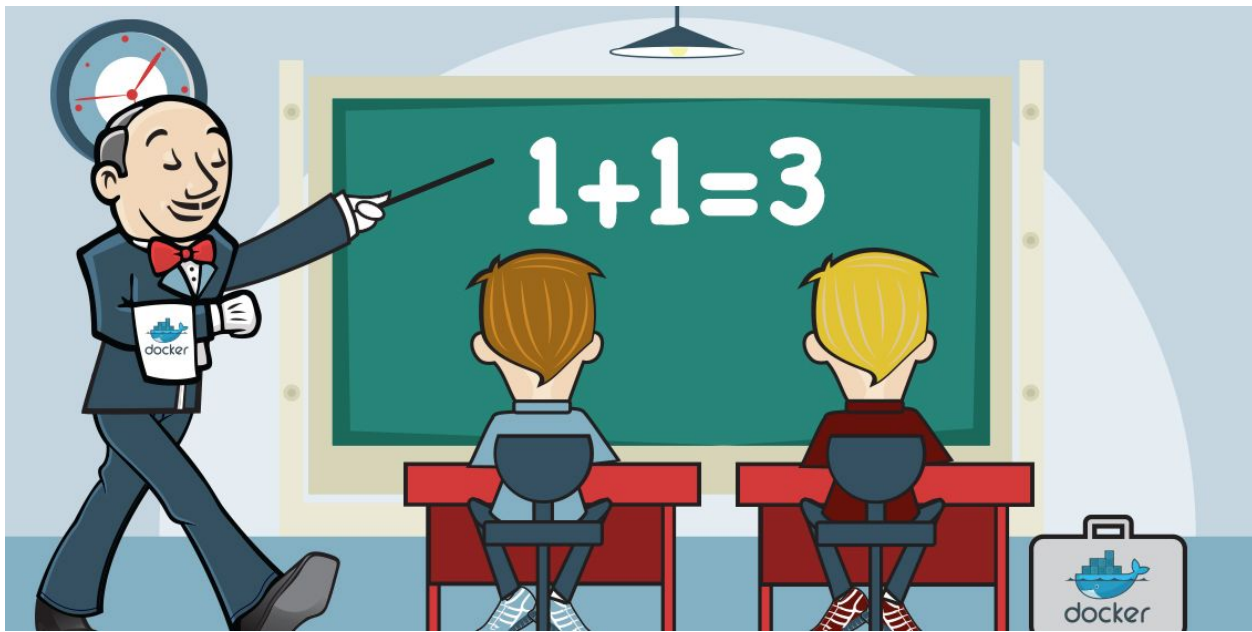
# PIPELINE COMPONENTS



# PIPELINE CONFIGURATION



# A SNEAK PREVIEW



# YOUR TURN

- Head over to **github.com/mesosphere/vny**
- Follow the exercises!
- Use the username/password: **velocityuser/velocitypassword**



# THANK YOU!

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